My Galaxy - User manual

Humanity's power hunger knows no bounds. This game narrates a story that just proves that affirmation. The protagonist of the story dedicated all his life to dominate the galaxy just for selfish wishes. Get in the skin of James, an experimented space pilot who wants to rule the galaxy. Destroy every obstacle that crosses your way and fulfil your dream to be the ruler of every known thing.

My Galaxy is an spaceship game of growing difficulty. As the player advances in the game, more enemies and also more kind of enemies appear. Plus, each level requires more points to get to the next one.

How to play

Menus

The main menu has two options:

- ✓ **Start game**: Starts a new game
- ✓ **Controls**: Displays the in-game controls.

Options are selected with W (up) and S (down) keys, and ENTER accepts the option. In Controls screen, you can exit by pressing ESC key.

In-game

Player can look up these controls from the main menu, but we remind you, anyway ☺. The player ship is moved with W, A, S, D keys, and Spacebar is used to shoot.

When you shoot down an enemy, score increases. As you keep gaining points, you'll eventually reach a higher level (which would also give you an extra life).

The game goes on until the player loses all his lives. After that, it's game over. You can press ESC to return to main menu or ENTER to quickly restart a new game.

Enemies

There are three kind of enemies in the game.

- ✓ **Meteoregg**: Asteroids whose shape reminds of an egg. They're big and simply fall down. They are no real threat at the beginning, but they become meaningful when dealing with other enemies, too.
- ✓ **Missile**: They are quite fast, and come from one side of the screen to the other. They can really give you quite a surprise, and evading them is no kids game.
- ✓ **Enemy forces**: They come in two forms. One goes down quickly. The other is slow, but it comes from the bottom part of the screen. It can become a tough challenge to not only evading, but also destroying these last ones.