

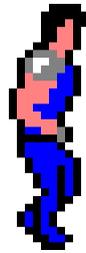
Brutal fighters - User Guide



## What is *Brutal fighters*?

*Brutal fighters* is a Beat 'em up style game developed for the Amstrad CPC 464.

You play as The Hero who fights against the evil aliens that are invading the Earth. The objective of the game is to beat all the enemies you can before you are defeated.



The Hero

The enemies will teleport to the screen and attack you. Their eyes turn red when they want to attack. They will also shoot you from far away, so beat their comrades to make them appear before you.



The enemies



The shoots

## How to play *Brutal fighters*?

You can control The Hero using the WASD keys.

- W to move up.
- A to move left.
- S to move down.
- D to move right.

You can use the spacebar to attack whenever you want, but you'll only deal damage to the enemies if you're close enough and you beat above the waist.

You can also use a Joystick to play *Brutal fighters*, using the Joystick to control The Hero and the button to attack.

You'll lose when The Hero's health is reduced to 0. To avoid that, you must not let enemies attack you.

You'll notice an enemy is going to attack you when his eyes turn red, so use that chance to run away or beat him before he attacks.

You'll also lose health if you're hit by a shoot. Shoots can appear from both sides of the screen at any moment, so be careful and do not let them hit you.

Every time you hit an enemy you'll gain 1 score point. Aim for the best score and beat it. If you do so, it'll be recorded and displayed until someone beats it.

## **What do I see when I play *Brutal fighters*?**

When you start the game you'll see a splash screen where you'll learn the controls. After some seconds, the game will start.

Here's a screenshot taken from the game:



A screenshot of the game

We'll explain what can you see and what you can do in every part of the screen.

In the upper part of the screen you'll see your score.



The upper part of the HUD

At the bottom, you'll see your health and the max score.



The bottom part of the HUD

In the center of the screen you'll see the Hero, the enemies and the shoots. You can only move in this part of the screen, so this is all the space you can play in.



The center of the screen