

PL-man Survival Manual

Controls:

- **A:** Moves the character to the left.
- **D:** Moves the character to the right.
- **W:** The character jumps.
- **Space:** The character shoots a bullet.

Bullet:

- The bullet moves at the same direction the character is moving.
- There cannot be more than one bullet at the same time.
- Each time the bullets collides with a wall or an enemy, the bullet disappears.

Enemies:

- **E:** This enemy only moves right and left at the same pattern. Gives 10 points.
- **F:** This enemy follows the character. Gives 15 points.
- **Death:** If an enemy collides with a bullet the enemy dies and your points goes up.
- **Respawn:** The enemies respawn sometime after their death at the same location.

Levels and Score:

- **Score:** Your score goes up each time the character kills an enemy and restarts each time you start a new level. You can see the final score when the character dies at the game over screen.
- **Levels:** There are 3 levels and each time you start a new game you go to one of the three levels at random.